

Operating the Jeopardy PowerPoint game board

- The game must be run as a **Slide Show** and was created using Microsoft PowerPoint 2003.
- This game is set up for one round of play. Typically the round of play takes about 30 minutes with a trainer moving the game along (your mileage may vary).

Logistics of the game board

- The game is set up to always start on the game board (slide 1) and there are controls in place that prevent starting the slide show on another slide.
- There are also areas surrounding the game board that send the user back to the game board slide (otherwise if the user clicked on the white space/margin the slide show would end).
- The 400 point square on the game board slide in the Cat 3 column is the Daily Double (this is actually slide 2).
- The other point squares are linked to slides 3-26 (clue slides). See page 2 for a guide—the guide displays the main game board and matches point squares with the actual slides.
- The point squares on the game board slide have custom animation and triggers. The custom animation and trigger work in conjunction to change the color of the number to designate that the square has been used.
- Each clue slide has a U-turn button to return to the game board. If the user mis-clicks the U-turn button, any area of the clue slide will return the user back to the game board slide.

! In order to keep a blank game board for later use, open the presentation and then immediately **Save As** to create a copy. This action will leave the original game board intact.

Customizing the Game Board

- To name columns, click on the appropriate “Cat#” square on the game board slide and enter the text (this will replace existing text).
- To customize the answer squares, select the appropriate slide and then select the existing text. This will enable the text box and you may now enter an answer.
 - Continue this step until all squares have been changed to fit your subject.
- To alter the color of the slides, right-click on the slide to select the entire colored square/object. Choose the **Format Object** option and then select the color you prefer from the **Fill Color** drop-down list. These slides have a **Fill Effects** color scheme (select that option to change the existing gradient or to choose a texture or pattern).
 - Continue this step until all squares have been changed.

Cat 1	Cat 2	Cat 3	Cat 4	Cat 5
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100 slide #3	100 slide #8	100 slide #13	100 slide #17	100 slide #22
200 slide #4	200 slide #9	200 slide #14	200 slide #18	200 slide #23
300 slide #5	300 slide #10	300 slide #15	300 slide #19	300 slide #24
400 slide #6	400 slide #11	400 daily double slide #2	400 slide #20	400 slide #25
500 slide #7	500 slide #12	500 slide #16	500 slide #21	500 slide #26

Articles/Websites about creating interactivity in PowerPoint:

<http://office.microsoft.com/en-us/powerpoint/HA010873001033.aspx?pid=CL100626991033>

<http://www.pptmagic.com/articles/dynamicppt.htm>

<http://www.articulate.com/rapid-elearning/>

<http://www.boxesandarrows.com/view/interactive>

<http://w4.ed.uiuc.edu/oet/icl/handouts/Interactivity%20with%20PowerPoint%20X%20P.doc>

